

# 2026 Botball Period 1 Documentation Rubric

## Project Plan and Quiz

(If an item marked as **Required** is not met, the submission will not be graded)

Team Name

Team #

		Points
<b>Document Requirements</b>		<b>6 Points</b>
	Document is a PDF The submitted file must be original work completed solely by students on the submitting team. The submitted file <b>CANNOT</b> be a duplicate of the project plan for other teams at your school or within your organization Document is named "2026 P1 Project Plan - Team #" Team name, number, and region should be at the top of the first page. The submitted document uses standard punctuation and grammar.	Required Required Required 2 2 2
<b>Organization and Planning</b>		<b>25 Points</b>
	This section includes a sub-heading with the title of " <b>Organization and Planning</b> ", clearly separated from the text.	1
<b>Organizer</b>	<b>The purpose is to help you organize and manage your time between the workshop and the tournament</b> This section will begin with the title " <b>Organizer</b> ", clearly separated from the text. There must be a organizer in this section (no google links). The organizer must contain: (1) currently planned meetings the team will have - 1 pt, (2) any Botball tournaments they will be attending - 1 pt, (3) documentation deadlines - 3 pts, and (4) any known conflicts - 1 pt. The organizer must contain at least 4 checkpoints for assessing progress of game goals and tasks.	1 3 6 4
<b>Team Organization</b>	<b>The purpose of this section is help you think about how to organize your team</b> This section will begin with the title " <b>Team Organization</b> ", clearly separated from the text. This section includes an outline of the division of labor within the group. Tell how the group will be divided to facilitate the completion of goals and tasks. This section must include explain a demographic of your team in a <b>graph</b> of some sort (pie chart, bar graph, etc.). This could be how your team is divided up in terms of grades, ages, years in botball, or gender. This section includes a summary of what your team will do at the beginning of each meeting.	1 3 3 3
<b>Game Goals and Tasks</b>	This section is to help you become familiar with the Game and to help you create game strategies for your robots.	<b>19 Points</b>
	This section includes a sub-heading with the title of " <b>Game Goals and Tasks</b> ", clearly separated from the text. This section outlines at least <b>2 tasks</b> you intend to accomplish on the game board in the first <b>15 seconds of the game</b> , ( <b>one task per robot and indicate which robot will perform each task</b> ). Or if you <b>only have one robot</b> , <b>2 tasks</b> you intend it to accomplish in the first <b>30 seconds</b> of the game. For each of the tasks above, outline at least <b>2 subtasks</b> needed accomplish each of the two tasks. For the 4 sub tasks listed, you should rate each sub task on how difficult you think it will be for your team on a scale of 1-4. (1-Easy, 2-Medium, 3-Hard, 4-Expert) This section includes how long you think it will take to build and program your robot to complete each sub task. Your team has a task manager to track the progress of your goals and subtasks. (Daily and weekly progress) As a team, name 3 possible challenges your team may encounter in completing the sub tasks (be thorough). This should not include conflicts from your organizer. Describe how will your team acknowledge and celebrate both small wins and overall project achievements to build morale.	1 2 4 2 4 2 2 2 2
<b>Documentation Goals</b>	This will help you with on-site presentations and help your team collect "team knowledge" that can be used by future team members	<b>5 Points</b>
	This section includes a sub-heading with the title of " <b>Documentation Goals</b> ", clearly separated from the text. Explain how your team will maintain continuous documentation of your design process throughout the season. Explain why consistent documentation is important, who will be responsible for recording design updates, how your team will capture and organize iterations of the robot, and how this ongoing process will support both future documentation periods and your final onsite presentation.	1 4
<b>Outreach and Volunteerism</b>	This section outlines how you will give back to your school and/or community	<b>5 Points</b>
	This section includes a sub-heading titled " <b>Outreach and Volunteering</b> ," clearly separated from the text. Describe a plan for volunteering or outreach in your community that your team will complete. Attending a workshop hosted by your team in <b>NOT</b> volunteering. Examples: Local Food Bank, Senior Citizen Center or Veterans Home, Homeless Shelter Assistant, Special Olympics volunteer	1 4
<b>Attend A Game Review</b>	Attend a physical or virtual game review. This is to ensure your team is familiar with the 2026 Game Rules, new parts, and more.	<b>10 Points</b>
<b>Quiz</b>	The quiz will help introduce you to rules and concepts in the 2026 Botball Game Review. The quiz may be taken multiple times and we will take the best score.	<b>30 Points</b>
	<b>Total</b>	/ 100